

# First Grade Curriculum

**Theme:** Patterns and Cycles

**Duration:** 3 Months (Approximately 12 weeks)

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## Curriculum Overview

- **Unit 1: Plant Life Cycles** (Weeks 1–4)
  - **Unit 2: Weather Patterns** (Weeks 5–8)
  - **Unit 3: Introduction to Coding** (Weeks 9–12)
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## Unit 1: Plant Life Cycles

**Duration:** 4 Weeks

### Unit Objectives

- Understand the stages of plant growth from seed to mature plant.
- Identify what plants need to grow and survive.
- Develop observation and recording skills through journaling.
- Recognize the importance of plants in our environment.
- Enhance writing and communication skills.

### Week 1: Introduction to Plant Life Cycles

#### Lesson 1: From Seed to Plant

- **Duration:** 60 minutes
- **Activities:**
  - **Story Time:** Read "The Tiny Seed" by Eric Carle.
    - Discuss the journey of a seed and the stages of plant growth.
  - **Sequencing Activity:**
    - Provide pictures of the plant life cycle stages (seed, sprout, seedling, mature plant, flower, fruit).
    - Students arrange them in the correct order.
  - **Vocabulary Introduction:**
    - Introduce terms like germination, growth, pollination, and reproduction.
- **Assessment:**

- Students correctly sequence the life cycle stages.
- Participation in discussions.

## **Lesson 2: Planting Seeds**

- **Duration:** 60 minutes
- **Activities:**
  - **Hands-On Activity:**
    - Students plant seeds (e.g., beans) in transparent cups to observe root growth.
    - Label cups with names and dates.
  - **Observation Journal:**
    - Start a journal to record observations with drawings and descriptions.
- **Assessment:**
  - Accuracy and detail in journal entries.
  - Proper planting technique.

## **Week 2: Understanding Plant Needs**

### **Lesson 3: What Do Plants Need to Grow?**

- **Duration:** 60 minutes
- **Activities:**
  - **Experiment Setup:**
    - Set up several plants under different conditions (e.g., with/without water, light, soil).
  - **Hypothesis Formation:**
    - Students predict outcomes for each condition.
  - **Data Recording:**
    - Create a class chart to track changes over time.
- **Assessment:**
  - Thoughtfulness of predictions.
  - Engagement in setting up the experiment.

### **Lesson 4: Parts of a Plant**

- **Duration:** 60 minutes
- **Activities:**
  - **Interactive Lesson:**
    - Use diagrams to teach about roots, stems, leaves, flowers, and seeds.
  - **Labeling Activity:**
    - Students label parts on a plant diagram worksheet.
- **Assessment:**
  - Correct labeling of plant parts.
  - Participation in the lesson.

## Lesson 5: The Role of Roots and Stems

- **Duration:** 60 minutes
- **Activities:**
  - **Celery Experiment:**
    - Place celery stalks in colored water to observe how stems transport water.
  - **Observation and Discussion:**
    - Students record changes and discuss the function of roots and stems.
- **Assessment:**
  - Accurate observations.
  - Understanding of stem function.

## Week 3: Exploring Plant Growth

### Lesson 6: Leaves and Photosynthesis

- **Duration:** 60 minutes
- **Activities:**
  - **Simplified Explanation:**
    - Introduce photosynthesis and how leaves help make food for the plant.
  - **Leaf Art:**
    - Create leaf rubbings using crayons and paper.
- **Assessment:**
  - Ability to explain the basic concept of photosynthesis.
  - Creativity in art activity.

### Lesson 7: Flowers and Pollination

- **Duration:** 60 minutes
- **Activities:**
  - **Role-Playing:**
    - Simulate pollination with students acting as bees transferring pollen between paper flowers.
  - **Craft Activity:**
    - Make paper flowers with visible stamens and pistils.
- **Assessment:**
  - Participation in role-play.
  - Understanding of pollination process.

### Lesson 8: Fruits and Seeds

- **Duration:** 60 minutes
- **Activities:**
  - **Fruit Dissection:**
    - Examine different fruits to find and compare seeds.

- **Seed Sorting:**
  - Sort seeds by size, shape, or type.
- **Assessment:**
  - Correct identification of seeds.
  - Organization in sorting activity.

### **Lesson 9: Plant Growth Observation**

- **Duration:** 60 minutes
- **Activities:**
  - **Journal Update:**
    - Students draw and write about changes in their plants.
  - **Measurement Activity:**
    - Measure plant height and record data.
- **Assessment:**
  - Detail in journal entries.
  - Accuracy in measurements.

### **Lesson 10: Plant Needs Experiment Review**

- **Duration:** 60 minutes
- **Activities:**
  - **Results Discussion:**
    - Review the plants from Lesson 3 and discuss outcomes.
  - **Conclusion Writing:**
    - Students write about why some plants thrived while others did not.
- **Assessment:**
  - Understanding demonstrated in written conclusions.
  - Ability to connect observations to plant needs.

## **Week 4: The Importance of Plants**

### **Lesson 11: Plants in Our Environment**

- **Duration:** 60 minutes
- **Activities:**
  - **Nature Walk:**
    - Identify different plants around the school.
    - Discuss plant diversity and habitats.
  - **Collection:**
    - Gather leaves or flowers for classroom study.
- **Assessment:**
  - Active participation during the walk.
  - Respect for nature (e.g., not damaging plants).

## Lesson 12: How We Use Plants

- **Duration:** 60 minutes
- **Activities:**
  - **Brainstorming Session:**
    - List products we get from plants (food, medicine, clothing).
  - **Collage Making:**
    - Create collages from magazine cut-outs showing plant-based products.
- **Assessment:**
  - Contributions to the list.
  - Creativity and relevance in collages.

## Lesson 13: Caring for Plants and the Environment

- **Duration:** 60 minutes
- **Activities:**
  - **Story Time:**
    - Read "**The Lorax**" by **Dr. Seuss** to discuss environmental stewardship.
  - **Discussion:**
    - Talk about ways to protect plants and the environment.
- **Assessment:**
  - Engagement in discussion.
  - Ideas shared about environmental care.

## Lesson 14: Plant Life Cycle Review

- **Duration:** 60 minutes
- **Activities:**
  - **Game Time:**
    - Play a plant life cycle board game designed to reinforce concepts.
  - **Group Activity:**
    - Students work in teams to answer questions.
- **Assessment:**
  - Correct answers.
  - Team collaboration.

## Lesson 15: Culminating Project

- **Duration:** Multiple sessions totaling 120 minutes
- **Activities:**
  - **Project Creation:**
    - Students choose to create a poster, booklet, or model demonstrating the plant life cycle.
  - **Presentation:**
    - Share projects with the class.

- **Assessment:**
  - Accuracy and completeness of projects.
  - Presentation skills.

## Ongoing Assessments Throughout Unit

- **Observation Journals:** Regular entries with drawings and notes.
- **Participation:** Engagement in class activities and discussions.
- **Worksheets and Quizzes:** Periodic assessments to gauge understanding.

## Standards Alignment

- **NGSS 1-LS1-1:** Use materials to design a solution to a human problem by mimicking how plants use their external parts to help them survive.
  - **CCSS.ELA-LITERACY.W.1.2:** Write informative texts to examine a topic and convey ideas.
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## Unit 2: Weather Patterns

**Duration:** 4 Weeks

### Unit Objectives

- Observe and record weather data daily.
- Identify patterns in weather over time.
- Understand the relationship between weather and seasons.
- Learn how to interpret basic weather instruments.
- Develop skills in data representation through charts and graphs.

### Week 5: Introduction to Weather

#### Lesson 1: Weather Data Collection

- **Duration:** 45 minutes
- **Activities:**
  - **Weather Journal:**
    - Introduce a daily weather journal for recording observations.
  - **Instrument Demonstration:**
    - Show how to use a thermometer and rain gauge.
- **Assessment:**
  - Correct use of instruments.
  - Accurate journal entries.

## Lesson 2: Types of Weather

- **Duration:** 60 minutes
- **Activities:**
  - **Interactive Lesson:**
    - Discuss different weather conditions (sunny, rainy, cloudy, snowy).
  - **Weather Wheel Craft:**
    - Create a weather wheel to illustrate various weather types.
- **Assessment:**
  - Participation in discussions.
  - Completion and correctness of weather wheels.

## Week 6: Recording and Analyzing Weather Data

### Lesson 3: Daily Weather Tracking

- **Duration:** 15 minutes daily
- **Activities:**
  - **Routine:**
    - Record temperature, precipitation, and sky conditions each day.
  - **Discussion:**
    - Talk about any changes observed.
- **Assessment:**
  - Consistency in data recording.
  - Engagement in daily discussions.

### Lesson 4: Analyzing Weather Patterns

- **Duration:** 60 minutes
- **Activities:**
  - **Graphing Activity:**
    - Create bar graphs showing the number of sunny vs. rainy days.
  - **Interpretation:**
    - Discuss what the graphs reveal about the weather patterns.
- **Assessment:**
  - Accuracy of graphs.
  - Ability to interpret data.

### Lesson 5: Seasons and Weather Changes

- **Duration:** 60 minutes
- **Activities:**
  - **Interactive Lesson:**
    - Explore how weather changes with the seasons.
  - **Seasonal Clothing Sorting:**

- Match clothing items to appropriate seasons.
- **Assessment:**
  - Correct matching in sorting activity.
  - Understanding of seasonal weather patterns.

## **Week 7: Understanding Weather Phenomena**

### **Lesson 6: Clouds and Precipitation**

- **Duration:** 60 minutes
- **Activities:**
  - **Cloud Identification:**
    - Learn about different types of clouds (cirrus, cumulus, stratus).
  - **Cloud Art:**
    - Use cotton balls to create cloud types on paper.
- **Assessment:**
  - Correct identification and representation of clouds.
  - Neatness and creativity.

### **Lesson 7: Wind and Weather**

- **Duration:** 60 minutes
- **Activities:**
  - **Wind Vane Craft:**
    - Create a simple wind vane to observe wind direction.
  - **Outdoor Activity:**
    - Test wind vanes and record wind direction.
- **Assessment:**
  - Proper construction of wind vanes.
  - Accurate observations.

### **Lesson 8: Extreme Weather**

- **Duration:** 60 minutes
- **Activities:**
  - **Discussion:**
    - Talk about storms, hurricanes, and other extreme weather events.
  - **Safety Tips:**
    - Learn what to do during severe weather.
- **Assessment:**
  - Participation in discussions.
  - Ability to recall safety procedures.

### **Lesson 9: The Water Cycle**



- **Duration:** 60 minutes
- **Activities:**
  - **Simplified Explanation:**
    - Introduce evaporation, condensation, and precipitation.
  - **Water Cycle Diagram:**
    - Students draw and label the stages of the water cycle.
- **Assessment:**
  - Correctness of diagrams.
  - Understanding of concepts.

### **Lesson 10: Weather Forecasting**

- **Duration:** 60 minutes
- **Activities:**
  - **Role-Playing:**
    - Students act as weather forecasters using data collected.
  - **Presentation:**
    - Share weather reports with the class.
- **Assessment:**
  - Clarity of presentations.
  - Use of accurate data.

## **Week 8: Culminating Activities**

### **Lesson 11: Weather Instruments Review**

- **Duration:** 60 minutes
- **Activities:**
  - **Hands-On Practice:**
    - Review how to use and read weather instruments.
  - **Quiz:**
    - Short assessment on instrument usage.
- **Assessment:**
  - Correct responses on the quiz.
  - Demonstrated proficiency.

### **Lesson 12: Weather Patterns Project**

- **Duration:** Multiple sessions totaling 120 minutes
- **Activities:**
  - **Group Project:**
    - Create a poster or model demonstrating weather patterns and the water cycle.
  - **Research:**
    - Use books or supervised internet access for additional information.
- **Assessment:**

- Teamwork.
- Accuracy and creativity in projects.

### **Lesson 13: Presentations**

- **Duration:** 60 minutes
- **Activities:**
  - **Group Presentations:**
    - Share projects with the class.
  - **Peer Feedback:**
    - Provide positive comments and ask questions.
- **Assessment:**
  - Presentation skills.
  - Engagement during peers' presentations.

### **Lesson 14: Weather Poetry**

- **Duration:** 60 minutes
- **Activities:**
  - **Creative Writing:**
    - Write simple poems about weather (e.g., acrostic, haiku).
  - **Illustration:**
    - Draw accompanying pictures.
- **Assessment:**
  - Use of descriptive language.
  - Effort in writing and illustrating.

### **Lesson 15: Reflection and Celebration**

- **Duration:** 60 minutes
- **Activities:**
  - **Class Discussion:**
    - Reflect on what was learned and favorite activities.
  - **Certificates:**
    - Award "Weather Watcher" certificates.
  - **Weather-Themed Party:**
    - Enjoy snacks and games related to weather.
- **Assessment:**
  - Participation in reflection.
  - Demonstration of knowledge during discussions.

### **Ongoing Assessments Throughout Unit**

- **Weather Journals:** Daily entries and observations.
- **Class Participation:** Engagement in activities and discussions.

- **Worksheets and Quizzes:** Regular assessments to monitor understanding.

## Standards Alignment

- **NGSS 1-ESS1-2:** Make observations at different times of year to relate the amount of daylight to the time of year.
  - **CCSS.MATH.CONTENT.1.MD.C.4:** Organize, represent, and interpret data with up to three categories.
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## Unit 3: Introduction to Coding

**Duration:** 4 Weeks

### Unit Objectives

- Understand basic coding concepts such as sequences and loops.
- Use unplugged activities to simulate coding and algorithms.
- Develop problem-solving and logical thinking skills.
- Introduce basic computer operations.
- Encourage creativity through simple programming tasks.

### Week 9: Basic Coding Concepts

#### Lesson 1: Sequencing with Storytelling

- **Duration:** 45 minutes
- **Activities:**
  - **Story Sequencing:**
    - Use picture cards to arrange stories in the correct order.
  - **Discussion:**
    - Relate sequencing to giving instructions and algorithms.
- **Assessment:**
  - Correct sequencing of stories.
  - Ability to explain reasoning.

#### Lesson 2: Understanding Algorithms

- **Duration:** 60 minutes
- **Activities:**
  - **Definition:**
    - Introduce the term "algorithm" as a set of instructions.
  - **Activity:**

- Write step-by-step instructions for a simple task (e.g., brushing teeth).
- **Assessment:**
  - Clarity and completeness of instructions.
  - Understanding of the concept.

### Lesson 3: Coding with Movement

- **Duration:** 60 minutes
- **Activities:**
  - **Human Robot Activity:**
    - Students give commands to a "robot" (another student) to perform tasks.
  - **Reflection:**
    - Discuss the importance of precise instructions.
- **Assessment:**
  - Effectiveness of commands.
  - Success in task completion.

## Week 10: Introducing Loops and Conditionals

### Lesson 4: Exploring Loops

- **Duration:** 60 minutes
- **Activities:**
  - **Explanation:**
    - Teach that loops repeat actions.
  - **Unplugged Activity:**
    - Use clapping patterns or dance moves to demonstrate loops.
- **Assessment:**
  - Participation in activities.
  - Ability to identify loops.

### Lesson 5: Conditionals with "If/Then" Statements

- **Duration:** 60 minutes
- **Activities:**
  - **Introduction:**
    - Explain conditionals using examples (e.g., "If it's raining, then use an umbrella").
  - **Game:**
    - Play a game where students act out actions based on conditional statements.
- **Assessment:**
  - Correct responses to conditionals.
  - Engagement in the game.

### Lesson 6: Unplugged Coding Challenges

- **Duration:** 60 minutes
- **Activities:**
  - **Maze Navigation:**
    - Create floor mazes; students write instructions to navigate through them.
  - **Peer Testing:**
    - Exchange instructions and test for accuracy.
- **Assessment:**
  - Clarity of written instructions.
  - Ability to follow peers' algorithms.

## Week 11: Introduction to Computer Coding

### Lesson 7: Basic Computer Skills

- **Duration:** 60 minutes
- **Activities:**
  - **Computer Introduction:**
    - Teach how to use a mouse, keyboard, and basic computer operations.
  - **Digital Citizenship:**
    - Discuss safe and responsible use of technology.
- **Assessment:**
  - Proper use of computer hardware.
  - Understanding of safety rules.

### Lesson 8: Exploring Coding Apps

- **Duration:** 60 minutes
- **Activities:**
  - **Hands-On Practice:**
    - Use beginner-friendly coding apps like **ScratchJr** or **Code.org** activities.
  - **Guided Projects:**
    - Create simple programs with guidance.
- **Assessment:**
  - Completion of projects.
  - Ability to use basic coding blocks.

### Lesson 9: Creating Simple Animations

- **Duration:** 60 minutes
- **Activities:**
  - **Project Work:**
    - Students design and code a simple animation or story.
  - **Creativity Encouragement:**
    - Emphasize original ideas and storytelling.
- **Assessment:**

- Originality and functionality of animations.
- Engagement in the creative process.

## **Week 12: Culminating Projects and Review**

### **Lesson 10: Coding a Short Story**

- **Duration:** Multiple sessions totaling 120 minutes
- **Activities:**
  - **Planning:**
    - Outline characters, settings, and events for a coded story.
  - **Coding:**
    - Implement the story using a coding app.
- **Assessment:**
  - Completeness of story elements.
  - Proper use of coding concepts.

### **Lesson 11: Debugging and Testing**

- **Duration:** 60 minutes
- **Activities:**
  - **Peer Review:**
    - Swap projects to identify and fix errors.
  - **Collaboration:**
    - Work together to improve projects.
- **Assessment:**
  - Ability to debug code.
  - Cooperative skills.

### **Lesson 12: Presenting Coding Projects**

- **Duration:** 60 minutes
- **Activities:**
  - **Presentations:**
    - Share projects with the class.
    - Explain the coding process used.
- **Assessment:**
  - Clarity of explanations.
  - Confidence during presentation.

### **Lesson 13: Reflecting on Learning**

- **Duration:** 60 minutes
- **Activities:**
  - **Discussion:**

- Talk about challenges faced and skills learned.
  - **Feedback Session:**
    - Encourage positive feedback among peers.
- **Assessment:**
  - Thoughtfulness in reflection.
  - Respectfulness during feedback.

### **Lesson 14: Coding Celebration**

- **Duration:** 60 minutes
- **Activities:**
  - **Certificates:**
    - Award "First Grade Coder" certificates.
  - **Class Party:**
    - Celebrate with games and snacks.
- **Assessment:**
  - Participation in celebration.
  - Display of coding knowledge.

### **Ongoing Assessments Throughout Unit**

- **Coding Journals:** Notes and reflections on coding activities.
- **Participation:** Active involvement in lessons and activities.
- **Projects:** Evaluation of coding projects for understanding and creativity.

### **Standards Alignment**

- **CSTA K-12 Computer Science Standards:**
    - **1A-AP-08:** Model daily processes by creating and following algorithms.
  - **CCSS.ELA-LITERACY.W.1.2:** Write informative texts to convey ideas.
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## **Additional Notes for Educators**

- **Differentiation:**
    - Provide additional support or challenges based on individual student needs.
  - **Technology Access:**
    - Ensure all students have access to devices for coding activities.
  - **Parental Involvement:**
    - Encourage parents to explore coding apps at home.
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**By expanding each unit and adding detailed lesson plans, this comprehensive first-grade curriculum provides a rich and engaging educational experience over a three-month period. The curriculum is designed to build foundational knowledge while promoting critical thinking, creativity, and a love for learning.**