Second Grade Curriculum

Theme: Exploring Materials and Motion **Duration**: 3 Months (Approximately 12 weeks)

Curriculum Overview

- Unit 1: States of Matter (Weeks 1–4)
- Unit 2: Forces and Motion (Weeks 5–8)
- Unit 3: Digital Art Creation (Weeks 9–12)

Unit 1: States of Matter

Duration: 4 Weeks

Unit Objectives

- Identify and describe the properties of solids, liquids, and gases.
- Understand how matter changes state through heating and cooling.
- Recognize examples of reversible and irreversible changes.
- Conduct experiments to observe changes in states of matter.
- Develop skills in observation, data recording, and scientific reasoning.

Week 1: Introduction to States of Matter

Lesson 1: Matter Matters

- **Duration**: 60 minutes
- Activities:
 - Interactive Presentation:
 - Introduce the concept of matter and its three states: solid, liquid, gas.
 - Use real-life examples (ice, water, steam).
 - Group Sorting Activity:
 - Provide various objects and substances.
 - Students categorize them into solids, liquids, or gases.
 - Vocabulary Building:
 - Introduce terms like volume, shape, flow, compressible.
- Assessment:

- Participation and accuracy in sorting activity.
- Completion of a worksheet matching states of matter to their properties.

Lesson 2: Properties of Solids, Liquids, and Gases

- **Duration**: 60 minutes
- Activities:
 - Hands-On Exploration:
 - Stations with different materials to explore properties.
 - Solids: Blocks, rocks (fixed shape and volume).
 - Liquids: Water, oil (take shape of container, fixed volume).
 - Gases: Balloons, air in syringes (fill available space).
 - **Observation Recording**:
 - Students fill out a chart noting properties observed.
- Assessment:
 - Accuracy and completeness of observation charts.
 - Ability to describe properties in their own words.

Lesson 3: Gases Around Us

- **Duration**: 60 minutes
- Activities:
 - **Demonstration**:
 - Inflate a balloon to show gas takes up space.
 - Compress air in a syringe to show gases can be compressed.
 - **Experiment**:
 - Capture gas from a fizzy tablet reacting in water.
 - Observe gas filling a balloon over the container.
 - **Discussion**:
 - Talk about how gases are invisible but have mass and volume.
- Assessment:
 - Participation in experiments.
 - Ability to explain observations.

Lesson 4: Matter Scavenger Hunt

- **Duration**: 60 minutes
- Activities:
 - Classroom Activity:
 - In small groups, search for examples of solids, liquids, and gases in the classroom.
 - Take pictures or draw findings.
 - **Presentation**:
 - Groups share their findings with the class.
- Assessment:

- Number and accuracy of examples found.
- Clarity during presentations.

Week 2: Changing States of Matter

Lesson 5: Changing States - Heating and Cooling

- **Duration**: 60 minutes
- Activities:
 - Interactive Discussion:
 - Talk about how heating and cooling can change states (e.g., ice melting).
 - Melting Ice Experiment:
 - Observe ice cubes at room temperature and record time taken to melt.
 - Compare to ice in warm water.
 - Data Recording:
 - Create graphs showing melting times under different conditions.
- Assessment:
 - Accuracy in data recording.
 - \circ Ability to explain the effect of temperature on melting.

Lesson 6: Melting Chocolate Experiment

- **Duration**: 60 minutes
- Activities:
 - **Experiment**:
 - Place chocolate pieces in different environments (sunlight, shade, warm water bath).
 - Observe and record how quickly they melt.
 - **Discussion**:
 - Talk about why chocolate melts and re-solidifies.
 - Introduce the concept of reversible changes.
- Assessment:
 - Detailed observations.
 - Explanation of the melting and solidifying process.

Lesson 7: Evaporation and Condensation

- **Duration**: 60 minutes
- Activities:
 - **Demonstration**:
 - Boil water to produce steam (with safety precautions).
 - Capture condensation on a cold surface.
 - Concept Introduction:
 - Explain evaporation (liquid to gas) and condensation (gas to liquid).
 - Activity:

• Set up cups of water in different locations to observe evaporation over time.

• Assessment:

- Understanding of evaporation and condensation.
- Predictions about evaporation rates.

Lesson 8: Reversible and Irreversible Changes

- **Duration**: 60 minutes
- Activities:
 - Examples and Discussion:
 - Reversible changes: melting/freezing water.
 - Irreversible changes: cooking an egg.
 - Sorting Activity:
 - Provide scenarios; students classify them as reversible or irreversible.
- Assessment:
 - Correct classification in sorting activity.
 - Ability to justify their choices.

Week 3: Investigating Materials and Their Properties

Lesson 9: Solubility Exploration

- **Duration**: 60 minutes
- Activities:
 - **Experiment**:
 - Test the solubility of various substances (salt, sugar, sand) in water.
 - Data Recording:
 - Note which substances dissolve and which do not.
 - Vocabulary:
 - Introduce terms like soluble, insoluble, solution.
- Assessment:
 - Accuracy of observations.
 - Use of vocabulary in explanations.

Lesson 10: Mixing and Separating

- **Duration**: 60 minutes
- Activities:
 - Hands-On Activity:
 - Mix different solids (e.g., rice and beans) and devise methods to separate them.
 - Use sieves, magnets, or other tools.
 - **Problem-Solving**:
 - Encourage students to think creatively about separation techniques.
- Assessment:
 - Effectiveness of separation methods.

• Teamwork and collaboration.

Lesson 11: Density and Buoyancy

- **Duration**: 60 minutes
- Activities:
 - Sink or Float Experiment:
 - Test various objects to see if they sink or float in water.
 - Prediction and Observation:
 - Students predict outcomes before testing.
 - Record results in a chart.
 - Discussion:
 - Explore why some objects float and others sink.
- Assessment:
 - Accuracy of predictions.
 - Understanding of density concepts.

Lesson 12: Solid Structures

- **Duration**: 60 minutes
- Activities:
 - Building Challenge:
 - Use different materials (clay, sticks, blocks) to build structures.
 - Observe how material properties affect construction.
 - **Reflection**:
 - Discuss which materials were easiest to use and why.
- Assessment:
 - Stability and creativity of structures.
 - Ability to relate material properties to their uses.

Week 4: Culminating Activities and Review

Lesson 13: Matter Matters Review Game

- **Duration**: 60 minutes
- Activities:
 - Jeopardy-style Game:
 - Teams answer questions about states of matter, properties, and changes.
 - Categories:
 - States of Matter, Changing States, Properties, Experiments.
- Assessment:
 - Correctness of answers.
 - Teamwork and participation.

Lesson 14: States of Matter Posters

- **Duration**: 60 minutes
- Activities:
 - Creative Project:
 - Students create informative posters about solids, liquids, and gases.
 - Include definitions, examples, and illustrations.
 - Presentation:
 - Share posters with the class.
- Assessment:
 - Accuracy and completeness of information.
 - Presentation skills.

Lesson 15: Science Experiment Showcase

- **Duration**: 60 minutes
- Activities:
 - **Group Experiments**:
 - Students select a favorite experiment from the unit to replicate.
 - Prepare to demonstrate and explain it.
 - Parent Involvement:
 - Invite parents or another class to observe.
- Assessment:
 - Clarity of explanations.
 - Demonstration of scientific understanding.

Lesson 16: Reflection and Assessment

- **Duration**: 60 minutes
- Activities:
 - Written Reflection:
 - Students write about what they learned, their favorite activities, and any questions they still have.
 - Unit Test:
 - Assess knowledge through a combination of multiple-choice and short-answer questions.
- Assessment:
 - Depth of reflections.
 - Performance on the unit test.

Ongoing Assessments Throughout Unit

- Science Journals: Regular entries documenting experiments, observations, and thoughts.
- Participation: Engagement in class discussions and activities.
- Worksheets and Quizzes: Periodic assessments to check understanding.

Standards Alignment

- NGSS 2-PS1-1: Plan and conduct an investigation to describe and classify different kinds of materials by their observable properties.
- NGSS 2-PS1-4: Construct an argument with evidence that some changes caused by heating or cooling can be reversed and some cannot.
- **CCSS.ELA-LITERACY.W.2.2**: Write informative/explanatory texts in which they introduce a topic, use facts and definitions to develop points, and provide a concluding statement.
- CCSS.MATH.CONTENT.2.MD.D.10: Draw a picture graph and a bar graph to represent data sets.

Unit 2: Forces and Motion

Duration: 4 Weeks

Unit Objectives

- Understand how pushes and pulls (forces) affect the motion of objects.
- Explore concepts of speed, direction, and friction.
- Conduct experiments to observe the effects of different forces.
- Develop skills in making predictions, collecting data, and drawing conclusions.
- Introduce simple machines and their impact on force and motion.

Week 5: Introduction to Forces

Lesson 1: Pushes and Pulls

- **Duration**: 60 minutes
- Activities:
 - **Demonstration**:
 - Use toy cars to show how pushing or pulling affects movement.
 - Class Discussion:
 - Define "force" and discuss everyday examples.
 - Prediction Activity:

- Students predict what will happen when different amounts of force are applied.
- Assessment:
 - Ability to predict and explain outcomes.
 - Participation in discussions.

Lesson 2: Direction and Speed

- **Duration**: 60 minutes
- Activities:
 - **Experiment**:

- Use ramps to change the direction and speed of rolling objects.
- Observe how angle affects speed.
- Data Collection:
 - Measure time taken for objects to travel certain distances.
- Math Integration:
 - Create simple charts or graphs with collected data.
- Assessment:
 - Accuracy in measurements.
 - Understanding of how angle affects speed.

Lesson 3: Friction Exploration

- **Duration**: 60 minutes
- Activities:
 - **Experiment**:
 - Slide objects across different surfaces (carpet, wood, plastic).
 - Observe how friction affects motion.
 - Data Recording:
 - Note which surfaces create more or less friction.
 - **Discussion**:
 - Discuss real-life applications (e.g., why we use brakes).
- Assessment:
 - Detailed observations.
 - Ability to explain the role of friction.

Lesson 4: Gravity Introduction

- **Duration**: 60 minutes
- Activities:
 - **Demonstration**:
 - Drop objects of different weights to observe gravity.
 - **Prediction**:
 - Students guess which objects will hit the ground first.
 - Explanation:
 - Simplify the concept of gravity as a force pulling objects toward Earth.
- Assessment:
 - Participation in the experiment.
 - Understanding of gravity's effect on objects.

Week 6: Experimenting with Forces

Lesson 5: Ramp Experiments

- **Duration**: 60 minutes
- Activities:

- Building Ramps:
 - Use cardboard and blocks to create ramps at various angles.
- Data Collection:
 - Measure how far cars travel from each ramp.
- Variables:
 - Change one variable at a time (e.g., ramp height, surface texture).
- Assessment:
 - Accuracy of measurements.
 - Data recording and organization.

Lesson 6: The Effect of Mass on Motion

- **Duration**: 60 minutes
- Activities:
 - **Experiment**:
 - Add weights to toy cars and observe changes in motion.
 - Prediction and Observation:
 - Students predict how added mass will affect speed and distance.
- Assessment:
 - Correctness of predictions.
 - Ability to explain observations.

Lesson 7: Air Resistance Exploration

- **Duration**: 60 minutes
- Activities:
 - Parachute Making:
 - Construct simple parachutes using plastic bags and string.
 - **Testing**:
 - Drop parachutes from a height and observe descent.
 - **Discussion**:
 - Talk about how air resistance slows down falling objects.
- Assessment:
 - Effectiveness of parachute design.
 - Understanding of air resistance.

Lesson 8: Designing an Experiment

- **Duration**: 60 minutes
- Activities:
 - Group Project:
 - Students design their own experiment to test a force-related question.
 - Planning:
 - Outline the question, hypothesis, materials, procedure.
- Assessment:

- Clarity and feasibility of experiment plans.
- Collaboration within groups.

Week 7: Simple Machines

Lesson 9: Introduction to Simple Machines

- **Duration**: 60 minutes
- Activities:
 - Interactive Presentation:
 - Introduce six types of simple machines: lever, wheel and axle, pulley, inclined plane, wedge, screw.
 - Real-Life Examples:
 - Identify simple machines in everyday objects.
- Assessment:
 - Ability to recognize and name simple machines.
 - Participation in discussion.

Lesson 10: Lever Exploration

- **Duration**: 60 minutes
- Activities:
 - Hands-On Activity:
 - Build levers using rulers and fulcrums (erasers or blocks).
 - **Experiment**:
 - Test how the position of the fulcrum affects the effort needed to lift an object.
- Assessment:
 - Understanding of how levers work.
 - Recording observations.

Lesson 11: Inclined Planes and Pulleys

- **Duration**: 60 minutes
- Activities:
 - Inclined Plane Experiment:
 - Roll objects down ramps and observe the ease of movement.
 - **Pulley Demonstration**:
 - Use a simple pulley to lift weights.
 - **Discussion**:
 - How these machines make work easier.
- Assessment:

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- Engagement in experiments.
- Ability to explain the benefits of simple machines.

Lesson 12: Building a Simple Machine

- **Duration**: 60 minutes
- Activities:
 - **Group Project**:
 - Design and build a device using at least one simple machine to perform a task (e.g., lifting a small object).
 - Presentation:
 - Demonstrate and explain how their device works.
- Assessment:
 - Functionality of the device.
 - Clarity in explanation.

Week 8: Culminating Activities and Review

Lesson 13: Forces and Motion Review Game

- **Duration**: 60 minutes
- Activities:
 - **Quiz Show**:
 - Teams answer questions about forces, motion, and simple machines.
 - Categories:
 - Forces, Motion, Simple Machines, Experiments.
- Assessment:
 - Correct answers.
 - Team participation.

Lesson 14: Science Fair Preparation

- **Duration**: Multiple sessions totaling 120 minutes
- Activities:
 - **Project Completion**:
 - Finish any ongoing experiments or projects.
 - **Display Creation**:
 - Prepare posters or models for the science fair.
- Assessment:
 - Quality of displays.
 - Scientific understanding demonstrated.

Lesson 15: Science Fair Presentation

- **Duration**: 60 minutes
- Activities:
 - Event:
 - Host a class science fair.
 - Invite other classes or parents to attend.
 - **Presentation**:

- Students explain their projects to visitors.
- Assessment:
 - Confidence and clarity during presentations.
 - Ability to answer questions.

Lesson 16: Reflection and Assessment

- **Duration**: 60 minutes
- Activities:
 - Written Reflection:
 - Students write about what they learned and enjoyed in the unit.
 - Unit Test:
 - Assess understanding through written questions and practical tasks.
- Assessment:
 - Insightfulness of reflections.
 - Performance on the unit test.

Ongoing Assessments Throughout Unit

- Science Journals: Regular entries with experiment notes and reflections.
- **Participation**: Engagement in hands-on activities and discussions.
- Worksheets and Quizzes: To monitor understanding of concepts.

Standards Alignment

- NGSS 2-PS1-1: Plan and conduct an investigation to describe and classify different kinds of materials by their observable properties.
- NGSS 2-PS1-2: Analyze data obtained from testing different materials to determine which materials have the properties best suited for an intended purpose.
- NGSS 2-PS2-1: Plan and conduct an investigation to compare the effects of different strengths or different directions of pushes and pulls on the motion of an object.
- CCSS.ELA-LITERACY.SL.2.4: Tell a story or recount an experience with appropriate facts and relevant details.

Unit 3: Digital Art Creation

Duration: 4 Weeks

Unit Objectives

- Develop basic computer and digital literacy skills.
- Use digital tools to create artwork and express creativity.

- Understand the principles of design (color, shape, line).
- Enhance communication skills through digital presentations.
- Learn about responsible use of technology.

Week 9: Introduction to Digital Tools

Lesson 1: Computer Basics

- **Duration**: 60 minutes
- Activities:
 - Hardware Introduction:
 - Identify parts of a computer (monitor, keyboard, mouse).
 - Operation Skills:
 - Practice turning on/off computers.
 - Learn to use a mouse and keyboard effectively.
 - **Typing Practice**:
 - Use simple typing programs to practice letters and words.
- Assessment:

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- Ability to operate the computer independently.
- Accuracy in typing exercises.

Lesson 2: Navigating Software

- **Duration**: 60 minutes
- Activities:
 - Exploration of Drawing Software:
 - Introduce a kid-friendly program (e.g., Microsoft Paint, Tux Paint).
 - Guided Tour:
 - Demonstrate basic tools: brush, eraser, shapes, colors.
 - Hands-On Practice:
 - Students experiment with tools to create simple drawings.
- Assessment:
 - Engagement during exploration.
 - Ability to use basic tools.

Lesson 3: Digital Citizenship

- **Duration**: 60 minutes
- Activities:
 - **Discussion**:
 - Talk about staying safe online and respecting technology.
 - Rules and Guidelines:
 - Establish class rules for computer use.
 - Role-Playing:
 - Act out scenarios to practice appropriate behavior.

- Assessment:
 - Understanding of digital citizenship concepts.
 - Participation in activities.

Lesson 4: Introduction to Digital Art

- **Duration**: 60 minutes
- Activities:
 - Art Concepts:
 - Discuss elements of art: line, shape, color.
 - **Digital Application**:
 - Show how to apply these concepts using software tools.
 - Practice Activity:
 - Create drawings focusing on one element (e.g., lines).
- Assessment:
 - Application of art concepts.
 - Creativity in drawings.

Week 10: Creating Digital Artworks

Lesson 5: Using Shapes and Colors

- **Duration**: 60 minutes
- Activities:
 - **Tutorial**:
 - Learn to use shape tools and color fills.
 - Art Project:
 - Create a scene (e.g., a park, underwater world) using shapes.
- Assessment:
 - Use of a variety of shapes and colors.
 - Originality in artwork.

Lesson 6: Drawing with Brushes

- **Duration**: 60 minutes
- Activities:
 - **Tool Exploration**:
 - Experiment with different brush sizes and types.
 - Creative Expression:
 - Draw a self-portrait or favorite animal.
- Assessment:
 - Effective use of brush tools.
 - Attention to detail.

Lesson 7: Adding Text and Labels

- **Duration**: 60 minutes
- Activities:
 - Instruction:
 - Learn how to insert text into digital art.
 - **Project**:
 - Create a digital poster about a favorite hobby or topic.
- Assessment:
 - Integration of text and images.
 - Clarity of message.

Lesson 8: Saving and Printing

- **Duration**: 60 minutes
- Activities:
 - File Management:
 - Teach how to save work in appropriate folders.
 - **Printing Skills**:
 - Print artworks to display in the classroom.
- Assessment:
 - Ability to save and retrieve files.
 - Correctly printing documents.

Week 11: Digital Storytelling

Lesson 9: Story Planning

- **Duration**: 60 minutes
- Activities:
 - Brainstorming:
 - Develop ideas for a short digital story.
 - Storyboarding:
 - Plan scenes using sketches and notes.
- Assessment:

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- Completeness of storyboards.
- Creativity of ideas.

Lesson 10: Creating Digital Illustrations

- **Duration**: 60 minutes
- Activities:
 - Art Creation:
 - Draw scenes for the story using digital tools.
 - **Consistency**:
 - Maintain style and characters throughout.
- Assessment:

- Quality of illustrations.
- Cohesiveness of visuals.

Lesson 11: Narration and Sound

- **Duration**: 60 minutes
- Activities:
 - Voice Recording:
 - Record narration or dialogue for the story.
 - Adding Sound Effects:
 - Incorporate sounds to enhance the story.
- Assessment:
 - Clarity of recordings.
 - Appropriate use of sounds.

Lesson 12: Assembling the Digital Story

- **Duration**: 60 minutes
- Activities:
 - Software Use:
 - Combine images and audio using basic multimedia software (e.g., PowerPoint, simple video editors).
 - **Finalizing**:
 - Add transitions and review the final product.
- Assessment:
 - Completion of the digital story.
 - Technical proficiency.

Week 12: Sharing and Reflecting

Lesson 13: Presenting Digital Stories

- **Duration**: 60 minutes
- Activities:
 - Class Viewing:
 - Share digital stories with classmates.
 - Feedback Session:
 - Offer positive comments and constructive suggestions.
- Assessment:
 - Engagement during presentations.
 - Respectful feedback.

Lesson 14: Exploring Careers in Digital Arts

• **Duration**: 60 minutes

- Activities:
 - **Discussion**:
 - Talk about careers like graphic design, animation, game development.
 - Guest Speaker:
 - Invite a professional to speak about their work (if possible).
- Assessment:
 - Participation in discussion.
 - Thoughtful questions.

Lesson 15: Reflecting on Digital Creativity

- **Duration**: 60 minutes
- Activities:
 - Class Discussion:
 - Share what students enjoyed and found challenging.
 - **Goal Setting**:
 - Write about how they might use digital tools in the future.
- Assessment:

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- Insightfulness of reflections.
- Articulation of future aspirations.

Lesson 16: Digital Art Gallery

- **Duration**: 60 minutes
- Activities:
 - Event Preparation:
 - Organize a digital art gallery in the classroom or online.
 - Invitation:
 - Invite other classes or parents to view the artworks.
- Assessment:
 - Participation in event setup.
 - Pride in displaying work.

Ongoing Assessments Throughout Unit

- **Digital Portfolios**: Collection of student artworks.
- **Observation**: Monitoring skill development and creativity.
- **Participation**: Engagement in lessons and activities.

Standards Alignment

- ISTE Standards for Students:
 - **1.1 Empowered Learner**: Students leverage technology to take an active role in achieving learning goals.

- **1.6 Creative Communicator**: Students communicate clearly and express themselves creatively.
- CCSS.ELA-LITERACY.SL.2.5: Add drawings or other visual displays to stories or recounts of experiences.
- CCSS.MATH.CONTENT.2.G.A.1: Recognize and draw shapes having specified attributes.

Additional Notes for Educators

- Differentiation:
 - Provide additional support or challenges based on individual needs.
 - Adapt activities for students with varying levels of computer access.
- Technology Considerations:
 - Ensure all students have access to necessary devices.
 - Establish clear rules for responsible use.
- Parental Involvement:
 - Encourage parents to explore digital art programs at home.
 - Share student work through newsletters or online platforms.

• Integration Opportunities:

- Incorporate literacy by having students write about their artwork.
- Link to other subjects, such as science (e.g., drawing animals, habitats).